

## Mathematical representation

$$\text{Linear momentum} \frac{[M][L]}{[T]} \equiv \vec{p} = m \vec{v}$$

$$\text{Impulse} \frac{[M][L]}{[T]} \equiv \vec{J} = \sum \vec{F}_{\text{external}} \Delta t = \Delta \vec{p}_{\text{system}}$$

**Impulse-Momentum Theorem**

"The **average net external force** acting on a system for some amount of time  $\Delta t$ , causes the **momentum** of the system to change."

### Conservation of momentum

"If the **average net external force** on a system is **zero**, then the **change in momentum** is **zero**. Thus, the **initial momentum** of the system is equal to the **final momentum** of the system. If **internal forces** are present within the system, the **momentum of the system** remains unchanged, thus it is a 'conserved quantity'."

$$\sum \vec{F}_{\text{ext}} \Delta t = \Delta \vec{p}_{\text{sys}}$$

$$\vec{0} = \Delta \vec{p}_{\text{sys}}$$

$$\sum \vec{p}_i = \sum \vec{p}_f$$

### Approximations

$$\text{If } \sum \vec{F}_{\text{ext}} \approx \vec{0}$$

$$\text{If } \Delta t \approx 0$$

$$\text{If } \Delta t \approx 0 \text{ and } \sum \vec{F}_{\text{ext}} \approx \vec{0}$$

$$\sum \vec{F}_{\text{ext}} \Delta t = \Delta \vec{p}_{\text{sys}}$$

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$$\vec{0} \approx \Delta \vec{p}_{\text{sys}}$$

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$$\sum \vec{p}_i \approx \sum \vec{p}_f$$

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### Caution

- **Velocity** is dependent on the coordinate system. Thus **momentum** is also dependent on the coordinate systems.
  - Make sure that the **velocities** used in conservation of **momentum** are all with respect to the same reference frame.

$$\vec{v}_{A/B} = \vec{v}_{A/C} + \vec{v}_{C/B}$$

Velocity of A with respect to B

$$\vec{v}_{A/B} = -\vec{v}_{B/A}$$

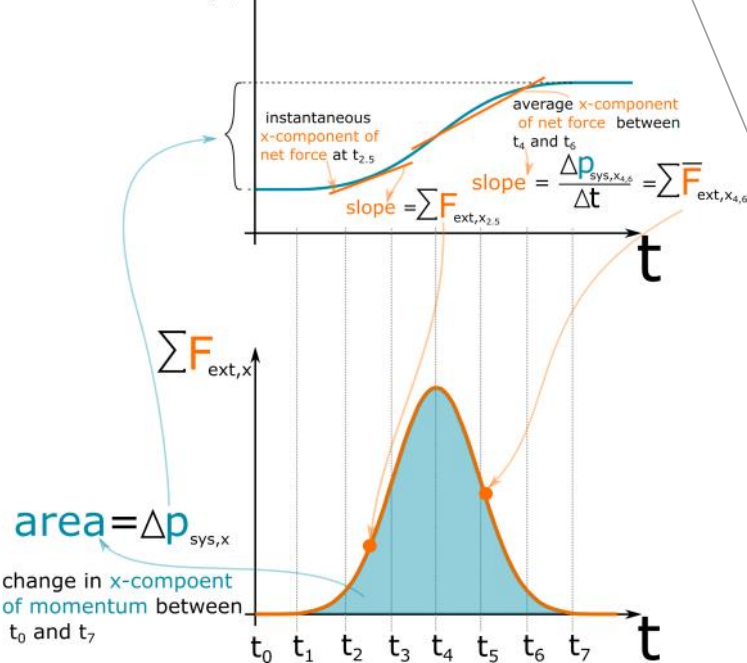
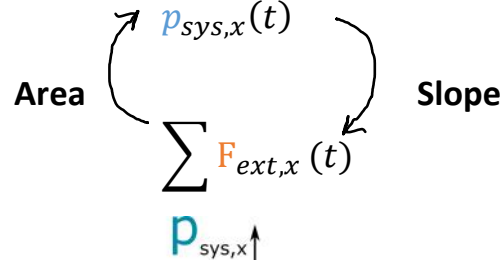
### Newton's 2<sup>nd</sup> law of motion update

$$\sum \vec{F}_{\text{ext}} = m_{\text{sys}} \vec{a}_{\text{cm}} \longrightarrow \sum \vec{F}_{\text{ext}} = \frac{\Delta \vec{p}_{\text{sys}}}{\Delta t}$$

## LINEAR MOMENTUM

$$* [\text{Dimensions}] \xrightarrow{\text{SI units}} \begin{matrix} [L] \rightarrow m \\ [M] \rightarrow kg \\ [T] \rightarrow s \end{matrix}$$

### Graphical representation



### Physical representation

