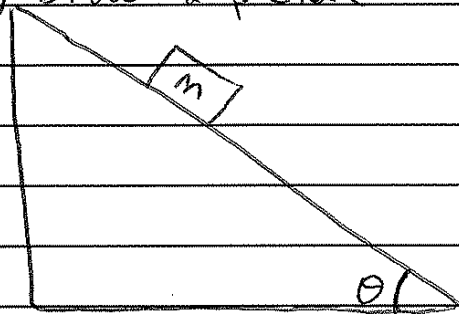


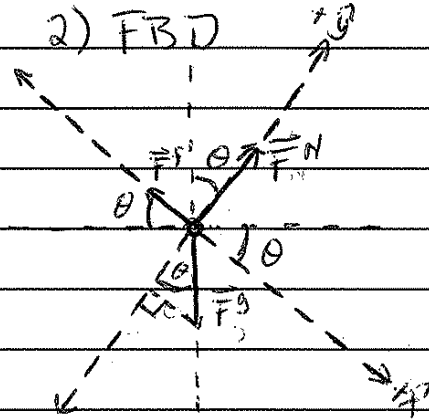
Incline planes

⇒ Consider a stationary mass M on an incline which makes angle θ with the horizontal (include friction?)

1) Draw a picture



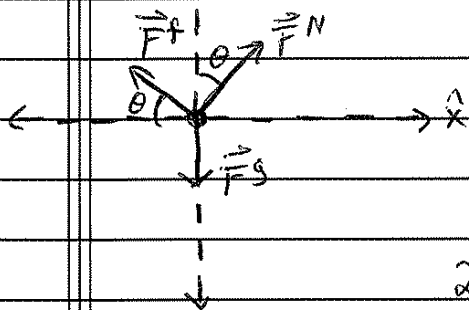
2) FBD



i) tilt axes to simplify forces

- Problem is much more difficult without tilted axes

3) Break forces into components and sum forces.



$$\sum \vec{F}_x = m a_x$$

$$\sum \vec{F}_y = m a_y$$

$$2) (i) -F_x^f + F_x^N = m a_x \quad (x)$$

$$-F^f \cos \theta + F^N \sin \theta = m a_x$$

$$-F_y^g + F_y^f + F_y^N = m a_y \quad (y)$$

$$-m g + F^f \sin \theta + F^N \cos \theta = m a_y$$

$$2) (x) \Rightarrow -F_x^f + F_x^g = m a_x$$

$$-F^f + m g \sin \theta = m a_x$$

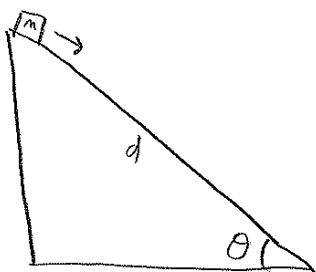
$$(y) \Rightarrow F_y^N - F_y^g = m a_y$$

$$F^N - m g \cos \theta = m a_y$$

Which way is simpler? (2) or (2)(i)?

(3)

Box of mass m slides down incline plane. How long until it reaches the bottom?



Newton's 2nd law

$$\sum F_x = ma_x$$

$$\sum F_y = ma_y$$

$$\Rightarrow F_x^g - F_x^f = ma_x$$

$$F_y^N - F_y^g = ma_y = 0$$

$$\Rightarrow mg \sin \theta - F^f = ma$$

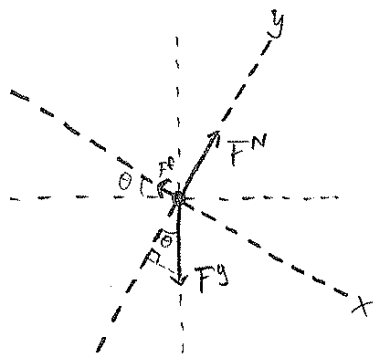
$$N - mg \cos \theta = 0$$

$$F^f \propto N \Rightarrow F^f = \mu_k N = \mu_k mg \cos \theta$$

$$\Rightarrow mg \sin \theta - \mu_k mg \cos \theta = ma$$

$$\Rightarrow a = g \sin \theta - \mu_k g \cos \theta$$

$$= g (\sin \theta - \mu_k \cos \theta)$$



Now use kinematics

Known	Unknown
$\Delta x = d$	Δt
$a = g(\dots)$	v_f
$v_i = 0$	

$$(1) v_f^2 = v_i^2 + 2a \Delta x \quad (2) v_f = v_i + a \Delta t$$

$$(1) \Rightarrow v_f^2 = 2ad$$

$$v_f = \sqrt{2g(\sin \theta - \mu_k \cos \theta)d}$$

$$(2) v_f = a \Delta t$$

$$\Rightarrow \Delta t = \frac{v_f}{a} = \frac{\sqrt{2g(\sin \theta - \mu_k \cos \theta)d}}{g(\sin \theta - \mu_k \cos \theta)}$$

$$= \sqrt{\frac{2d}{g(\sin \theta - \mu_k \cos \theta)}}$$

If the ramp was 5.2 meters long, $\theta = 30^\circ$, and it took $t = 2.31$ s

$$\Delta t^2 = \frac{2d}{g(\sin \theta - \mu_k \cos \theta)}$$

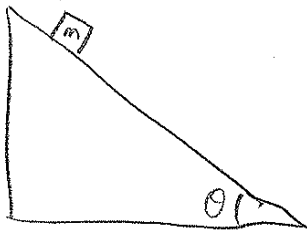
$$\sin \theta - \mu_k \cos \theta = \frac{2d}{g \Delta t^2}$$

$$\mu_k = \tan \theta - \frac{2d}{g \Delta t^2 \cos \theta} = \tan(30^\circ) - \frac{2(5.2 \text{ m})}{(9.8 \text{ m/s}^2)(2.31 \text{ s})^2 \cos(30^\circ)} = 0.35$$

μ_k for wood-wood interface is between 0.25 - 0.5

Incline Planes

- (1) stationary mass m on incline which makes angle θ with horizontal.



Newton's Second law

$$\sum F_x = m a_x \quad \sum F_y = m a_y$$

$$F_x^g - F_x^f = m a_x \quad F_y^N - F_y^g = m a_y$$

$$m g \sin \theta - F^f = 0 \quad N - m g \cos \theta = 0$$

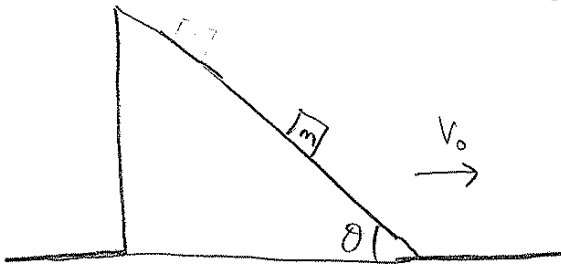
$$F^f = m g \sin \theta \quad N = m g \cos \theta$$

$\Rightarrow \mu_s = \tan \theta$ ← maximum θ before block will slide. Angle of friction.
 (Remember hand mnemonic) - Pointer finger in \hat{x} direction, thumb in \hat{y} direction - rotate by angle theta. Both thumb and finger rotate by θ .

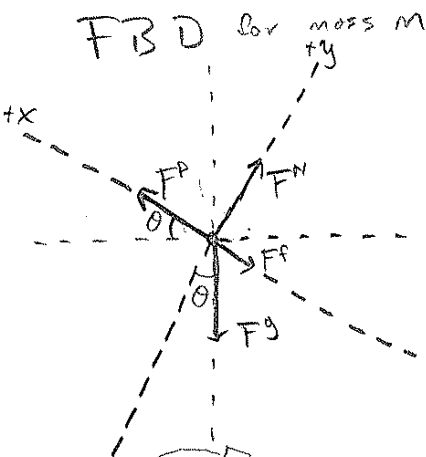
- (2) - Allow stationary mass/wedge to move with constant velocity.

- Does FBD change?

- No



- (4) Next add a fan, blowing up the ramp such that the mass moves upward. What velocity does the mass leave the ramp with, and how far does it travel away from the ramp?



$$\sum F_x = m a_x \quad \sum F_y = m a_y$$

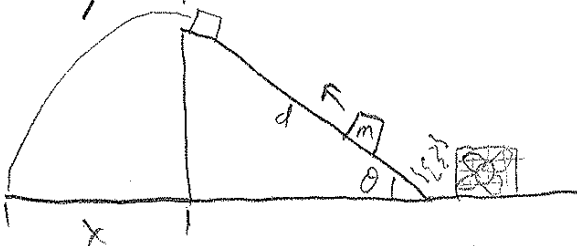
$$-F_x^f - F_x^g + F_x^P = m a_x \quad F_y^N - F_y^g = m a_y$$

$$-F^f - m g \sin \theta + F_x^P = m a_x \quad F^N = m g \cos \theta$$

$$F^f = \mu F^N = \mu_k m g \cos \theta$$

$$\Rightarrow F^P - m g (\mu_k \cos \theta + \sin \theta) = m a$$

$$a = \frac{1}{m} F^P - g (\mu_k \cos \theta + \sin \theta)$$



Kinematics equations ...

$$V_f^2 = V_i^2 + 2a\Delta x$$

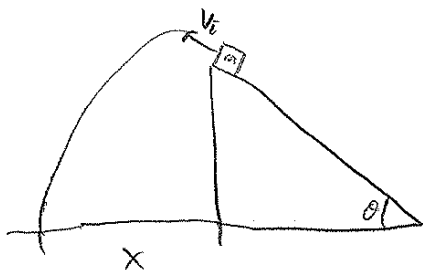
$$V_i = 0$$

$$\Delta x = d$$

$$V_f^2 = 2 \left(\frac{1}{m} F^p - g(\mu_k \cos\theta + \sin\theta) \right) d$$

$$V_{f1} = \sqrt{2 \left[\frac{1}{m} F^p - g(\mu_k \cos\theta + \sin\theta) \right] d}$$

Now projectile motion, assume negligible air resistance.



Velocity triangle



$$V_i = V_{f1}$$

$$V_{ix} = V_i \cos\theta$$

$$V_{iy} = V_i \sin\theta$$

Knowns	Unknowns
$V_i = V_{f1}$	Δx
$a_y = -g$	Δt
$V_{ix} = V_i \cos\theta$	V_f
$V_{iy} = V_i \sin\theta$	
$V_f = d \sin\theta$	
$a_x = 0$	
$a_y = 0$	

y-component

$$\Delta y = V_{iy} t + \frac{1}{2} a_y t^2$$

$$-d \sin\theta = V_i \sin\theta t - \frac{1}{2} g t^2$$

$$0 = d \sin\theta + V_i \sin\theta t - \frac{1}{2} g t^2$$

$$t = \frac{-V_i \sin\theta \pm \sqrt{(V_i \sin\theta)^2 - 4(-\frac{1}{2}g)(d \sin\theta)}}{2(-\frac{1}{2}g)}$$

$$= \frac{-V_i \sin\theta \pm \sqrt{(V_i \sin\theta)^2 + 2gd \sin\theta}}{-g}$$

$$\Rightarrow t_y = \frac{V_i \sin\theta + \sqrt{(V_i \sin\theta)^2 + 2gd \sin\theta}}{g}$$

$$= \frac{V_{f1} \sin\theta + \sqrt{(V_{f1} \sin\theta)^2 + 2gd \sin\theta}}{g}$$

x-component

$$\Delta x = V_{ix} t + \frac{1}{2} a_x t^2 \Rightarrow 0$$

$$\Rightarrow x = V_i \cos\theta t_y$$

$$= V_{f1} \cos\theta t_y$$